

# Empowering BDI Agents with Generalised Decision-Making

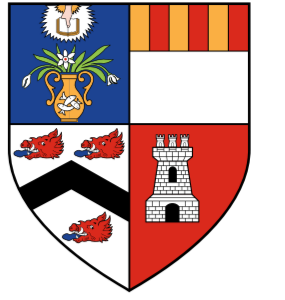
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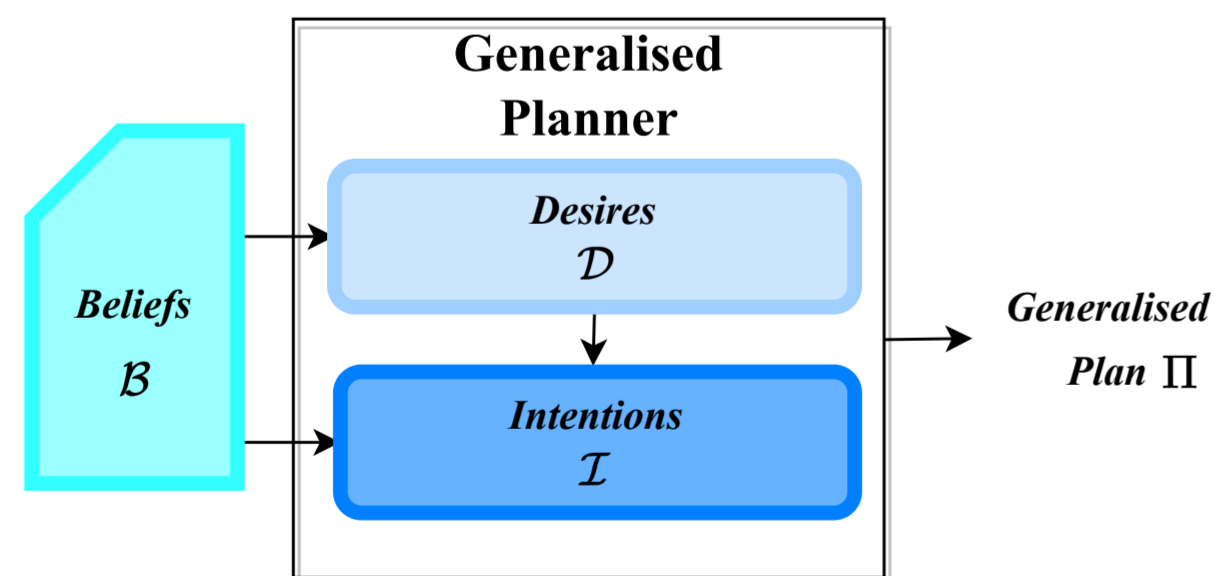
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## Motivation and Goals

- Means-ends reasoning is a critical capability of BDI-style Agents, for which automated planning is a natural class of algorithms
- Glaring disconnect between planning research and agents research
- This Blue Sky paper formalises BDI agents as generalised planners, laying the foundation for future work on planning agents such that:
  - Agents can reason about committing to multiple sets of desires in terms of generalised planning
  - Provides the underpinning for agents to reason about others using a Theory of Mind for Intent and Goal recognition



## Generalised Planning

- A variation of the planning problem in which there are multiple initial states and goals  $\mathcal{GP} = \langle \mathcal{P}_0, \mathcal{P}_1, \dots, \mathcal{P}_N \rangle$
- Solution to a generalised planning problem is analogous to an agent problem

- Provides a natural way to implement means-ends reasoning

## BDI Agents as Generalised Planners

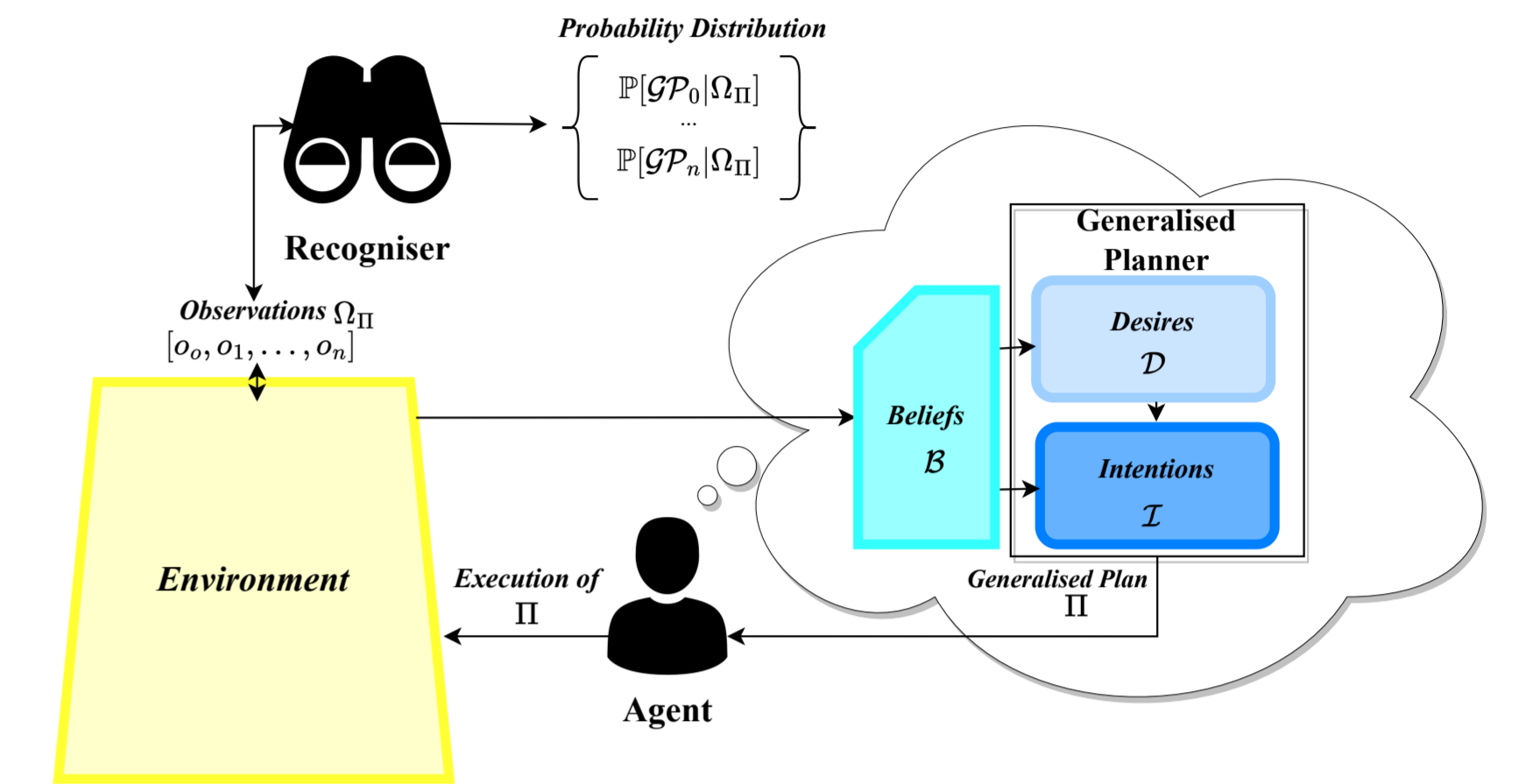
- The BDI architecture has a long tradition in agents research
- Based on the mental attitudes of Beliefs, Desires and Intentions ( $\langle \mathcal{B}, \mathcal{D}, \mathcal{I} \rangle$ )
- We formalise a BDI architecture with:
  - Exclusively declarative desires  $\langle \varphi_i, D_i, \sigma_i \rangle$
  - Means-ends reasoning driven by a generalised planner

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1: procedure REASONINGCYCLE( $\mathcal{B}, \mathcal{D}, \mathcal{I}, \Xi$ )
2:   loop
3:      $\mathcal{B} \leftarrow \mathcal{B} \cup \text{SENSE}()$ 
4:     while  $\mathcal{I}$  is not empty do
5:       Pick an intention  $\langle \langle \varphi, D \rangle, \pi \rangle \in \mathcal{I}$  s.t.  $\mathcal{B} \models \varphi \wedge \neg D$ 
6:       ACT( $\pi$ )
7:       Find  $\{ \langle \varphi_1, D_1 \rangle \dots \langle \varphi_n, D_n \rangle \} \in \mathcal{D}^2$ 
         s.t.  $\exists \Pi, \Pi = \text{GPLANNER}(\{ \langle \Xi, \mathcal{B}, D_1 \rangle \dots \langle \Xi, \mathcal{B}, D_n \rangle \})$ 
8:        $\mathcal{I} \leftarrow \{ \langle \langle \varphi_1, D_1 \rangle, \Pi \rangle, \langle \langle \varphi_n, D_n \rangle, \Pi \rangle \}$ 
    
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## Generalised Intent Recognition

- Generalised recognition problem assumes a BDI agent driven by a generalised planner (i.e. drive by multiple concurrent desires):  $\langle \mathbb{G}, \Omega_\Pi \rangle$ , where  $\mathbb{G} = \langle \mathcal{GP}_0, \mathcal{GP}_1, \dots, \mathcal{GP}_N \rangle$
- Solution to this problem is a probability distribution over desires:
 
$$\mathbb{P}(\mathcal{GP} \mid \Omega_\Pi) = \eta * \mathbb{P}(\Omega_\Pi \mid \mathcal{GP}) * \mathbb{P}(\mathcal{GP})$$



## Challenges and Opportunities

### Promising Approaches

- Our model provides a general *Theory of Mind* for agents reasoning about other agents
- Allows an agent to explicitly reason about the goals of others, and determine their attitude: *cooperative* or *adversarial*

### Challenges and Opportunities

- Planning in general is computationally hard, thus, research on desire filters is critical
- Current assumption of knowledge about the goal hypothesis space is a limiting factor
- Need effective ways of determining the *level of rationality* of other agents
- Reasoning cycle needs to expand towards desire failures, reconsideration and replanning
- Hard to predict actions when interleaving intentions