

Extending agent languages for autonomy

Felipe Meneguzzi¹

`felipe.meneguzzi@kcl.ac.uk`

¹Department of Computer Science
King's College London

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Background

- BDI agent languages:
 - ▶ Useful abstraction for complex systems
 - ▶ Mostly used for single agents with static plans
 - ▶ Simple, but theoretically sound
- However, lack of direct support for:
 - ▶ societal cooperation
 - ▶ autonomy and dynamic adaptation
- *Ad hoc* implementations of techniques rather than language support

Aims

- Extend traditional agent languages with:
 - ▶ Declarative goals
 - ▶ Motivated behaviour
 - ▶ Social cooperation
- Allow development of complete multiagent systems

Contributions

- Introduction of declarative goals in AgentSpeak(L)
- Dynamic plan creation in AgentSpeak(PL)
- Motivated goal generation in AgentSpeak(MPL)
- Multiagent cooperation through plan delegation
- Normative processing

Procedural and declarative goals

- Procedural → efficient, yet inflexible:
 - ▶ Predefined encapsulated behaviours
 - ▶ Designer must foresee relevant plans
- Declarative → expressive, but not trivial:
 - ▶ Desired world states
 - ▶ Requires a more complex reasoning mechanism
- How to link desired world states to actions?

AgentSpeak(PL)

- AgentSpeak(L) + Planning \rightarrow AgentSpeak(PL)
- Declarative goals are used to determine courses of actions:
 - ▶ Desired world states and basic capabilities are specified
 - ▶ Interpreter uses planner to generate new plans
 - ▶ New plans are stored by the agent, improving it

Motivations in Meta-reasoning

Motivations

- Root cause of future-directed behaviour
- Studied by a number of other disciplines
- In our work: abstraction of meta-reasoning:
 - ▶ Goal generation
 - ▶ Representation of dynamic priorities

AgentSpeak-MPL

- AgentSpeak(L) + Motivations:
 - ▶ Standard AgentSpeak(L) language
 - ▶ External motivation specification
- Motivation model for:
 - ▶ Goal generation
 - ▶ Plan selection
- Motivation model based on mBDI

Social AgentSpeak(L)

- Much research devoted to languages for *individual* agents with static plan libraries
- Cooperative strategies implemented *ad hoc*:
 - ▶ Generally assume knowledge of others abilities
 - ▶ Distributed, but based on *predefined* abilities
- Planning capable agents can drop these assumptions
- Our social AgentSpeak:
 - ▶ uses dynamically discovered abilities
 - ▶ abilities are plans which agents execute on behalf of others
 - ▶ generates new (high-level) plans using these abilities

Normative Processing in AgentSpeak(L)

- Autonomous agents operating in an open environment need regulation
- *Norms* are the mechanism of choice
- Most research focuses on the *macro* level
- We focus on the machinery in agents that
 - ▶ process norms, and change the plan library
 - ▶ lead to norm compliance
- Norms can cause plans to be:
 - ▶ suppressed in case of prohibitions
 - ▶ generated anew to comply with obligations

Conclusions

- Machinery exists that can be added to agent languages
- They need to be sensibly integrated to languages
- Necessary to create a general-purpose language

Future Work

- Motivation-based norm acceptance/rejection
- Motivation-modulated planning
- Motivated intention adoption and dropping
- Integration of various notions of declarative goal in AgentSpeak

Questions?