A Framework for Monitoring Agent-Based Normative Systems *

Sanjay Modgil, Noura Faci, Felipe Meneguzzi, Nir Oren, Simon Miles, Michael Luck

> Agents and Intelligent Systems Group Dept Computer Science King's College London

* Research Funded by European Commission 6th framework CONTRACT project (www.ist-contract.org)

Outline of Talk

- Requirements for monitoring
- Overview of monitoring framework
- Representation and processing of norms for monitoring
- Agreements on what observations count as norm statuses and trusted observers
- Implementation and use case
- Conclusions and future work

Requirements for monitoring normative systems

- Norms (obligations, prohibitions, permissions) used to regulate and coordinate agent behaviours
- Autonomous agents may violate norms
 - \Rightarrow enforcement mechanisms (sanctions) required to motivate compliance
 - \Rightarrow monitoring of agent behaviours to determine compliance / violation
- Example obligation on purchaser P of goods G from a supplier S:

If P is notified by S that goods G are in stock, then unless S is declared bankrupt, either P must

• cancel the order within 7 days of receipt of notification,

or;

• accept the order and pay within 7 days of receipt of notification.

Requirements for monitoring normative systems

Norms (obligations, prohibitions, permissions) used to regulate and coordinate agent behaviours

- Autonomous agents may violate norms
 - ⇒ enforcement mechanisms (sanctions) required to motivate compliance
 - ⇒ monitoring of agent behaviours to determine compliance / violation



Norms describe complex behaviours and world states brought about by (groups of) agents, e.g., consider following obligation:

If P is notified by S that goods G are in stock, then unless S is declared bankrupt, either P must :

 cancel the order within 7 days of receipt of notification, or;

• accept the order and pay within 7 days of receipt of notification.

(Type, Target, Activation, Condition, Expiration)

Type \in {*obligation*, permission, prohibition}, *Target* = agents whose behaviour is governed by the norm (*P*)

Norms describe complex behaviours and world states brought about by (groups of) agents

If *P* is notified by *S* that goods *G* are in stock, then unless *S* is declared bankrupt, either *P* must :

- cancel the order within 7 days of receipt of notification, or;
- accept the order and pay within 7 days of receipt of notification.

Activation = conditions under which norm applies to Target

Norms describe complex behaviours and world states brought about by (groups of) agents

If P is notified by S that goods G are in stock, then unless S is declared bankrupt, either P must :

- cancel the order within 7 days of receipt of notification, or;
- accept the order and pay within 7 days of receipt of notification.

Activation = conditions under which norm applies to *Target*

Condition = state that must be (obligation) may be (permission) or must not be (prohibition) realised by Target

Norms describe complex behaviours and world states brought about by (groups of) agents

If P is notified by S that goods G are in stock, then unless S is declared bankrupt, either P must :

- cancel the order within 7 days of receipt of notification, or;
- accept the order and pay within 7 days of receipt of notification.

Activation = conditions under which norm applies to *Target*

Condition = state that must be (obligation) may be (permission) or must not be (prohibition) realised by Target

Expiration = conditions under which norm no longer applies

Representing norms for Monitoring

Norms in many normative systems conform to abstract model => norms can be mapped to *Augmented Transition Networks* (*ATNs*) that reference elements of model and are used for monitoring status of norms



Processing ATN representations of norms

- ATNs are directed labelled graphs that transition from node to node based on satisfaction of connecting arcs' labels
- DNF representations of *Activation* = $(\alpha_1 \land ... \land \alpha_n) \lor (\beta_1 \land ... \beta_m) \lor ...$ and *Condition* = $(\gamma_1 \land ... \land \gamma_n) \lor (\delta_1 \land ... \delta_m) \lor ...$ map to labels of *ATN*



□ If *Expiration* does not hold, and:

- ATN in S1 (norm not active) and at least one arc label satisfied then transition arc to *activation* state S2
- ATN in S2 and at least one arc label satisfied then transition arc to *fulfillment* state S3 (if obligation/permission) or *violation* state S3 (if prohibition)
- Obligation ATN in S2 and *time window* elapses then obligation *violated*

Processing ATN representations of norms



Processing ATN representations of norms



□ If *NormExpiration* does not hold, and:

- *P* notified by *S* that *G* in stock at time *T* then transition to *S2* and norm activated (in force w.r.t. *P*)
- If P cancels at T1 (T1 ≤ T +7) or
 P accepts at T2 (T2 ≤ T +7) and pays at T3 (T3 ≤ T +7) then transition corresponding arc to fulfillment node S3
- If current time T' greater than time window T + 7 and ATN in S2 then obligation violated

Processing ATN representations of *maintenance* norms

- 3 node ATNs for achievement norms
- 4 node ATNs for maintenance norms that may toggle between violated and not violated (e.g. obligation to drive on left)





Monitors match observations of world states and agent behaviours with *ATN* labels => transition *ATN*s across corresponding arcs



Counts as agreements and trusted observers

- Choice of observations (brute facts) that *count as Activation*, *Condition*, *Expiration and* choice of observers responsible for observations
 - => important for motivating agent participation in normative systems since these choices impact on agents' confidence that sanctions applied appropriately



What observed brute facts should count as *P paying S* and who should make and report these observations ?

Counts as agreements and trusted observers

Observed message sent from *P* to *S* notifying *S* of payment - sent message counts as *P* pays *S*

- > P may send message without actually paying and so avoid sanction> S not motivated to participate
- S sends notification message to monitor (i.e., S acts as observer) that money deposited in bank money in bank counts as P pays S
 - => money may be in bank but S does not notify and so sanction inappropriately imposed on P (resulting in some gain for S)
 => P not motivated to participate



Implementation and Use Case *

- Jason implementation of interacting aerospace agents governed by electronic contract
 - Examples of contract normative clauses:

п

- Service site obliged to repair engine for airline operator within 7 days
- Service site prohibited from sourcing parts from part manufacturer

JAVA implemented monitor processes observed messages exchanged between aerospace agents, together with ATN representations of norms

Norm status reports visualised in GUI proxy for manager

* F. R. Meneguzzi, S. Modgil, N. Oren, S.Miles, M. Luck, N. Faci, C. Holt, M. Smith. Monitoring and Explanation of Contract

Execution: A Case Study in the Aerospace Domain. To appear in: AAMAS 09, Industry and Applications Track, Hungary, 2009.

Conclusions and Future Work

- General framework for monitoring individual norms in underlying normative systems
 - Monitors process ATN representations of norms labelled by observed facts agreed by system agents as counting as statuses of norms
 - Facts relayed to monitors by observers explicitly entrusted by agents
 - Monitors create status reports on norms
- Implementation of monitor validated on electronic contract
- Future Work:
 - predictive monitoring whereby recognition of *danger* states (encoded as additional nodes in *ATN*s) signals danger of normative violations
 - enhanced explanations of normative violations